Good Luck Game Procedures

Introduction

These are the Game Procedures for GOOD LUCK (the "Game"). When the Game is played, the Rules for Scratchcard Games (the "Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

TOP PRIZES OF £10,000 £1

Game details

Game Name: "GOOD LUCK"
Game Number: "Game 1407"
Retail Sales Price: £1 per Scratchcard

 $There is a 1 in 3.86 \ over all \ chance of winning a Prize on each Scratchcard in this Game. There are 18,618,300 \ Scratchcard in the initial print run of this Game.$

How to play and win

The Play Area has four ROWS labelled as `ROW1', `ROW2', `ROW3' and `ROW4' (each a "ROW", collectively the "ROWS").

Each ROW has, in the following order, the ROW number, three $\ref{eq:motifs}$ motifs and the word 'PRIZE' (the "Prize Box"). You will, providing the requirements of the Rules and these Procedures are $\ref{eq:motifs}$ three $\ref{eq:motifs}$ Play

Symbols with their matching Play Captions under the coating of the "" motifs in a ROW. The Prize will be equal to the amount of the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that ROW.

If You reveal a 'Assessing of a 'Play Symbol with its matching Play Caption under the coating of a 'We' motifin a ROW, You will, providing the requirements of the Rules and these Procedures are met, win all the Prizes shown under the coating in all four ROWS

Players can win up to 4 times on a Scratchcard

Play Symbols and Play Captions

| Play Symbols | | 8 | 7 | A | E |
|---------------------------|-----------|-----------|---------|-----------|----------|
| Play Captions | MYTREE | MNYBAG | SEVEN | RAINBW | -ROLL |
| Expanded Play Captions | MONEYTREE | MONEY BAG | SEVEN | RAINBOW | ROLL |
| Play Symbols | | | ₩. | | |
| Play Captions | -STAR | -DICE | DIAMND | NUGGET | -GOLD |
| Expanded Play Captions | STAR | DICE | DIAMOND | NUGGET | GOLD |
| Play Symbols | 中 | 8 | | | ASK |
| Play Captions | -SAFE | -RING | PURSE | HSHOE | WINAL |
| Expanded Play Captions | SAFE | RING | PURSE | HORSESHOE | WINALL |

Twelve Play Symbols with their matching Play Captions will appear under the coating in the Play Area. Only the Play Symbols and Play Captions can be used to play the Game. Play Symbols in one ROW cannot be combined with Play Symbols in any other ROW to win.





Prize Symbols and Prize Captions

| Prize Symbols | £1.00 | £2.00 | £4.00 | £10.00 | £20.00 |
|-------------------|--------|-------|-------|---------|--------|
| Prize Captions | -ONE- | -TWO- | -FOUR | -TEN- | TWNTY |
| Prize Symbols | £50.00 | £100 | £500 | £10,000 | |
| Prize Captions | FIFTY | -HUND | FVHUN | титно | |

One Prize Symbol with its matching Prize Caption will appear under the coating of the Prize Box in each ROW in the Play Area. Only the Prize Symbol and its matching Prize Caption under the coating of a Prize Box in a ROW, can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of that ROW.

Prize Amounts, Number of Prizes and Odds

| Prize Amount | | Number Of Prizes In The Game At Start Of Game | Approx. Odds (1 In :) At Start Of Game | Tolerance For Odds Of Winning In Event Of A Further Print Run |
|--------------|------------------------------|---|---|--|
| Prize | Prize breakdown | | | . ar crior i i incriair |
| £1 | £1 | 1,861,792 | 10 | +/- 5.00% |
| £2 | £2 | 1,034,362 | 18 | +/- 5.00% |
| £2 | £1×2 | 827,540 | 23 | +/- 5.00% |
| £4 | £4 | 206,847 | 91 | +/- 5.00% |
| £4 | £2×2 | 206,825 | 91 | +/- 5.00% |
| £4 | £1×4WINALL | 517,234 | 36 | +/- 5.00% |
| £10 | £10 | 20,657 | 902 | +/- 5.00% |
| £10 | (£1×2) + (£4×2) WINALL | 62,073 | 300 | +/- 5.00% |
| £10 | (£2×3) + £4 WINALL | 62,072 | 300 | +/- 5.00% |
| £20 | £20 | 3,434 | 5,422 | +/- 5.00% |
| £20 | £10×2 | 7,186 | 2,591 | +/- 5.00% |
| £20 | £2 + (£4 x 2) + £10 WINALL | 11,049 | 1,686 | +/- 5.00% |
| £50 | £50 | 37 | 503,198 | +/- 17.67% |
| £50 | £10 + (£20 × 2) | 80 | 232,729 | +/- 10.03% |
| £50 | (£10 x 3) + £20 WINALL | 199 | 93,560 | +/- 7.13% |
| £100 | £100 | 19 | 979,911 | +/- 36.55% |
| £100 | £50×2 | 39 | 477,393 | +/- 17.67% |
| £100 | £10 + (£20 x 2) + £50 WINALL | 77 | 241,797 | +/- 10.80% |
| £500 | £500 | 10 | 1,861,830 | +/- 36.55% |
| £10,000 | £10,000 | 5 | 3,723,660 | +/- 36.55% |

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit **national-lottery.co.uk** or call the National Lottery Line on **0333 234 5050**. Calls cost no mor than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.





Prize Value In the Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 60.56% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcard for the Game is £11,274,920.

The number of Prizes in the initial print run of Scratchcards for the game relates to the number of Scratchcard recorded on Allwyn's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards withdrawn by Allwyn without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top Prize remains available Allwyn may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize titer level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

General

In the event of any conflict between the Rules, the Procedures and any other information issued by Allwyn in relation to this Game, the Rules will take priority followed by the Procedures and then any other information issued by Allwyn.



