# Winter Wonderland Game Procedures

### Introduction

These are the Game Procedures for WINTER WONDERLAND (the "Game"). When the Game is played, the Rules for Scratchcard Games (the Rules") and these Procedures apply. The Rules can be viewed at Retailers and on the National Lottery website at national-lottery.co.uk.

Any word or term in these Procedures that has a specific meaning will have the meaning given to it in these Procedures or the Rules (unless the context clearly indicates otherwise).

#### Game details

Game Name: "WINTER WONDERLAND" Game Number: "Game 1429"

 ${\sf Retail\,Sales\,Price}; \textbf{£3\,per\,Scratchcard}$ 

There is a 1 in 3.49 overall chance of winning a Prize on each Scratchcard in this Game. There are 14,315,640 Scratchcards in the initial print run of this Game.

### How to play and win

The Play Area has three sections. One headed "YOUR SYMBOLS SCRATCH HERE FIRST" (the "Your Symbols Section") and two Play Grids (the "Play Grids", each a "Play Grid").

Each Play Grid is made up of sixteen squares, each square containing one of a variety of Play Symbols. There are sixteen LINES associated with the

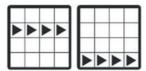
Play Grids, each containing four squares and identified as 'LINE 1', 'LINE 2', 'LINE 3', 'LINE 4', 'LINE 5', 'LINE 6', 'LINE 6', 'LINE 6', 'LINE 10', 'LINE 10', 'LINE 11', 'LINE 12', 'LINE 13', 'LINE 14', 'LINE 15' and 'LINE 16'. On the right or at the bottom of each LINE is the word 'PRIZE' (the "Prize Box").

To play the Game, first scratch off all of the coating of the Your Symbols Section to reveal eighteen Play Symbols ("Your Symbols"). Then, scratch off the coating only of the Play Symbols contained in the Play Grids that match Play Symbols revealed under the coating in the Your Symbols Section.

You will, providing the requirements of the Rules and these Procedures are met, win a Prize if, by scratching the coating of the Play Symbols in the Play Grids that match Play Symbols contained in the Your Symbols Section, You reveal four Play Symbols which complete a horizontal or vertical LINE in either of the Play Grids (a "Winning Line") (see examples below). The Prize will be equal to the Prize Symbol with its matching Prize Caption under the coating of the Prize Box for that Winning Line.

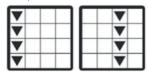
### HORIZONTAL:

You must reveal 4 Play Symbols that match Your Symbols which complete a horizontal line in either of the Play Grids. Examples



## VERTICAL:

You must reveal 4 Play Symbols that match Your Symbols which complete a vertical line in either of the Play Grids. Examples



It is possible to have up to 3 Winning Lines on a single Play Grid.





£5.00

£1500

£1,000

£10,000

£3.00

£500

P

3

A0000001-000

A 3

£20°° | £50°° | £100 | £500

# Players can win up to 6 times on a Scratchcard

# Play Symbols and Play Captions

Play Symbols	8		8		$\approx$
Play Captions	MNYBAG	-TREE	sock-	SCARF	CROWN
Play Captions Expanded	MONEYBAG	TREE	sock	SCARF	CROWN
Play Symbols				<b>300.</b>	99
Play Captions	PARTY	FIRE-	MNTAIN	-CARD-	RIBBON
Play Captions Expanded	PARTY	FIRE	MOUNTAIN	CARD	RIBBON
Play Symbols	0				DE TO
Play Captions	GLOVE	-WAD-	CANDLE	-HAT-	CRACKR
Play Captions Expanded	GLOVE	WAD	CANDLE	НАТ	CRACKER
Play Symbols	(H)	60		Za -	$\Diamond$
Play Captions	POUND	EARMUF	-MUG-	CRSFNG	-ICE-
Play Captions Expanded	POUND	EARMUFF	MUG	CROSSED FINGERS	ICE
Play Symbols	A STATE OF THE STA		<b>SA</b>	Ø	
Play Captions	HOLLY	-BARS	-PUD-	BELL-	TRMPET
Play Captions Expanded	HOLLY	BARS	PUDDING	BELL	TRUMPET
Play Symbols		0—0 <b>25</b>			
Play Captions	-TAG-	CALNDR	JUMPER		
Play Captions Expanded	TAG	CALENDAR	JUMPER		

 $Eighteen Play \, Symbols \, with \, their \, matching \, Play \, Captions \, will \, appear \, under \, the \, coating \, of \, the \, Your \, Symbols \, Section.$ Only one Play Caption appears under each Play Symbol. Four Play Symbols will appear under the coating of each LINE in the Play Grids.

# Prize Symbols and Prize Captions

Prize Symbols	£3.00	£5.00	£10.00	£15.00	£20.00	£50.00
Prize Captions	THREE	-FIVE	-TEN-	FIFTN	TWNTY	FIFTY
Prize Symbols	£100	£500	£1,000	£10,000	£300K	





Prize Captions	-HUND	FVHUN	-тнои	титно	TRHTH	Ì
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One Prize Symbol with its matching Prize Caption will appear under the coating of the Prize Box in a LINE in the Play Grids. Only the Prize Symbol and its matching Prize Caption under the coating of a Prize Box in a LINE can be used to confirm the amount of a Prize You may be entitled to, if any, in respect of that LINE.

### Prize Amounts, Number of Prizes and Odds

Prize Amount  Prize Prize breakdown		Number Of Prizes In The Game At Start Of Game	Approx. Odds (1 In : ) At Start Of Game	Tolerance For Odds Of Winning In Event Of A Further Print Run
£3	£3	1.431.458	10.00	+/- 5.00%
£5	£5	1,479,293	10.00	+/- 5.00%
£10	£10	238,458	61.00	+/- 5.00%
£10	£5×2	381,854	38.00	+/- 5.00%
£15	£15	47,737	300.00	+/- 5.00%
£15	£3×5	190,857	76.00	+/- 5.00%
£15	£5+£10	95,477	150.00	+/- 5.00%
£20	£20	47,630	301.00	+/- 5.00%
£20	£10×2	47,737	300.00	+/- 5.00%
£20	(£3×5) + £5	95,516	150.00	+/- 5.00%
£20	£5×4	47,711	301.00	+/- 5.00%
£50	£50	390	36,707.00	+/- 5.00%
£50	(£5×2) + (£10×4)	697	20,539.00	+/- 5.00%
£50	(£5×4) + (£15×2)	694	20,628.00	+/- 5.00%
£50	£10×5	96	149,122.00	+/- 9.39%
£100	£100	97	147,584.00	+/- 9.39%
£100	(£10 × 5) + £50	49	292,156.00	+/- 14.89%
£100	(£10 x 2) + (£20 x 4)	49	292,156.00	+/- 14.89%
£500	£500	18	795,314.00	+/- 36.55%
£500	(£50×2) + (£100×4)	28	511,273.00	+/- 22.74%
£1,000	£1,000	4	3,578,910.00	+/- 36.55%
£10,000	£10,000	4	3,578,910.00	+/- 36.55%
£300,000	£300,000	4	3,578,910.00	+/- 36.55%

As Prizes are won, the number of Prizes available in each category will reduce. Once the last top Prize has been validated, Retailers will be allowed to continue selling those Scratchcards that have already been activated for sale and any unactivated Scratchcard stock will be withdrawn. To find out up-to-date Prize information visit  $\operatorname{national-lottery}$ .co.uk or call the National Lottery Line on  $\operatorname{0.3332345050}$ . Calls cost no more than calls to 01 and 02 numbers. If your phone tariff offers inclusive calls to landlines, calls to 03 numbers will be included on the same basis.

### Prize Value In the Game

The total value of Prizes in the initial print run of Scratchcards for the Game represents 67.66% of the total face value of Scratchcards. The overall value of Prizes in the initial print run of Scratchcard for the Game is £29,057,254.

The number of Prizes in the initial print run of Scratchcards for the Game relates to the number of Scratchcards recorded on Allwyn's Computer System and formally notified to the Gambling Commission before any Scratchcards are sold. The details in these Procedures will not be revised to take into account any future sale or loss of Scratchcards, future withdrawal of Scratchcards (where those Scratchcards are withdrawn by Allwyn without knowledge of whether they are Prize bearing Scratchcards), or additional print run(s) of Scratchcards for the Game. Providing a top Prize remains available Allwyn may print further Scratchcards for this Game. If a further print run of Scratchcards for this Game is made, then, for the Scratchcards produced in that further print run, the overall odds of winning a Prize at each Prize tier level will be, allowing for the tolerance levels as specified in the table above, the same as in the initial print run of Scratchcards for the Game.

#### General

 $In the \, event \, of \, any \, conflict \, between \, the \, Rules, \, the \, Procedures \, and \, any \, other \, information \, is sued \, by \, Allwyn \, in \, relation \, to \, and \, conflict \, between \, the \, Rules, \, the \, Procedures \, and \, any \, other \, information \, is sued \, by \, Allwyn \, in \, relation \, to \, any \, conflict \, between \, the \, Rules, \, the \, Procedures \, and \, any \, other \, information \, is sued \, by \, Allwyn \, in \, relation \, to \, any \, conflict \, between \, the \, Rules, \, the \, Procedures \, and \, any \, other \, information \, is sued \, by \, Allwyn \, in \, relation \, to \, any \, conflict \, between \, the \, Rules, \, the \, Procedures \, and \, any \, other \, information \, is sued \, by \, Allwyn \, in \, relation \, to \, any \, conflict \, and \, conflict \, and \, conflict \, any \, conflic$ 





 $this \, Game, the \, Rules \, will \, take \, priority \, followed \, by \, the \, Procedures \, and \, then \, any \, other \, information \, is sued \, by \, Allwyn.$ 



